

Education

University of Washington, Seattle, WA

September 2021

B.S. in Computer Engineering, 3.85/4.0 GPA

Relevant Coursework (Java and Python): Machine Learning, Algorithms, Data Structures and Parallelism, Software Engineering, Systems Programming, Linear and Matrix Algebra

Technical Skills

Data Science/Machine Learning, AWS (Cognito, DynamoDB), GCP (Firebase)

Languages: Python (PyTorch, Flask, pandas), R (Tidyverse), JavaScript (React, Vue), Java, C++, HTML/CSS, Git

Experience

Ubiquitous Computing Lab – Undergraduate Research Intern – Seattle, WA Summer 2022

An HCI research lab at the University of Washington, which focuses on innovative sensing systems for real world applications in health and sustainability

- > Worked as a full stack developer for a study partnered with Seattle Children's Hospital on diagnosing new infections for children with primary ciliary dyskinesia
- > Wrote Python utilities scripts for our S3 storage buckets and NoSQL DynamoDB to provide 100% uptime as multiple new patients were introduced into the study
- > Designed and developed a real-time dashboard with Vue.js 3 that both clinical researchers and engineers use.

Vlachos Non-coding Research Lab – Research Intern – Boston, MA Summer 2020

- > Produced a novel deep learning model with Scikit-learn that accurately evaluates in patient risk for cancer-associated thrombosis surpassing all existing risk analysis methods by 37%
- > Served as the only programmer of our risk analysis pipeline and heavily collaborated with in-lab post-doctorates to analyze key proteins linked to thrombosis
- > [Presented research at the International Society for Thrombosis and Haemostasis Conference 2021](#)

Ubiquitous Computing Lab – High School Intern – Seattle, WA Summer 2018

- > Created a ML model that converts hand-drawn app designs into workable apps in Android Studio
- > Part of 3-person team tasked with data mining app designs and producing a web application for the model

Leadership

Mission inspirEd – Computer Science Teacher December 2018 – August 2021

- > A [student-run nonprofit](#) with the mission to create the largest, free learning platform for K-12 students
- > Created and taught an Intro to Java and Intro to Machine Learning curriculum to approximately 100 middle school students over the course of 3 quarters
- > Devised [multiple hands-on coding exercises](#) to stimulate curiosity and growth for novice programmers

Knowledge Bowl Club – President June 2020 – June 2021

- > Organized and planned online club meetings over the course of the COVID-19 pandemic
- > Built a Knowledge Bowl proctor with Discord.js and SQL that supports up to 100 simultaneous users with the goal of providing accessible online training and simplified virtual tournaments

Additional Links

GitHub: github.com/eashvere

Personal Portfolio: eashvere.github.io